1. The Bad Beat shall apply to the game of Texas Hold’Em only. “Bad Beat” means a high-ranking poker hand that is beat by a higher-ranking hand (e.g., Four Tens beat by Quad Kings).

2. In order for a hand to be eligible to qualify for a Bad Beat, the pot must meet the minimum requirement for that game limit, which will be 10 times the big blind bet.

3. A minimum of four players must be seated and dealt in at the beginning of the hand in order to qualify for the Bad Beat. (Other player minimums may apply.) A Bad Beat shall apply to only the first natural five community cards dealt. If a player hasn’t received any blind buttons during that round of play, they will receive part of the table share.

4. To qualify for the Bad Beat Jackpot, a player must have four Tens or better beaten. If the winning or losing player has made a Four-of-a-Kind, that player must have a pocket pair to qualify (example: if a player has four Jacks, he/she must have a pocket pair of Jacks, with two Jacks on the board). Both winning and losing hands must use both of their hole cards to create the highest possible hand. The hand must go to a showdown (played to the end, where all cards have been dealt and players have completed betting and show their cards to determine the winner) in order for the jackpot to be awarded.
   - Four Tens or better beaten wins the Bad Beat Jackpot displayed amount.
   - The Bad Beat Jackpot will cap at $100,000 if not paid out.
   - Each eligible player will be paid out as per rule #11.

5. Borgata may offer individual promotions funded by the Bad Beat Jackpot. To qualify for a promotional payout, all qualifying Bad Beat rules apply, except for:
   - The hand does not have to go to a showdown
   - The Player does not have to use a Pocket Pair to make any Four of a Kind hand but must use both of their hole cards to create the highest possible hand.

6. Borgata may opt to remove either a $1 or a $2 maximum amount from each pot according to rule #2. If it is a rake game, the minimum required amount includes the rake.

7. Daily, a percentage of the total collected will be added to the Bad Beat Jackpot, and the remaining percentage will be held in reserve to replenish the Bad Beat Jackpot, when hit, and for use in promotional funding. (Seeding of the Bad Beat Jackpot will be recouped at a rate of 10% of the daily Bad Beat Jackpot drop.) Borgata may change the distribution percentages upon notification to the Division of Gaming Enforcement.

8. In the event of multiple qualifying Bad Beat Jackpot hands (losing hands), the highest of the qualifying hands will be considered the loser, thereby winning the Bad Beat Jackpot payout as per rule #11. (e.g., four Kings, Ten High Straight Flush and a Queen High Straight Flush are dealt in the same hand. The Bad Beat hand will be the Ten High Straight Flush and the winning hand will be the Queen High Straight Flush. Four Kings will receive only a player’s share.)

9. Players must play their hands independently. Any discussion of the prize during the playing of the hand will void qualification for the Bad Beat Jackpot. If any player, whether directly or indirectly involved in the hand, passes information or instructs another on how to act or reveals his/her hand to other players, the Bad Beat Jackpot will be disqualified.
10. Management reserves the right to verify eligibility of all qualifying hands. There will be no recourse if the cards are mucked before surveillance was able to verify the hands and the community cards. Poker management will not be permitted to reconstruct the hands in any way.

11. In order to collect any Borgata Bad Beat Jackpot payout, government-issued identification will be required. Payouts of the Bad Beat Jackpot are as follows:
   a. 40% of the Bad Beat Jackpot will be awarded to the Bad Beat hand (losing hand).
   b. 20% of the Bad Beat Jackpot will be awarded to the winner of the hand.
   c. 40% of the Bad Beat Jackpot will be awarded equally among the balance of the seated players on the game who received cards at the beginning of the hand.

12. A player who removes his/her chips from the game prior to a showdown on a hand where a Bad Beat is won, forfeits his/her right to any prize money.

13. A player who walks away from the game but leaves his/her chips on the table AND he/she has not missed any blinds, will retain the rights to his/her share of the Bad Beat Jackpot if a bad beat hand occurs.

14. Winners will be solely responsible for all taxes.

15. Prizes won are final. No substitution or transfer of prizes permitted.

16. In the rare occurrence of a Bad Beat Jackpot being hit on more than one game at the same time, surveillance will be contacted to determine the actual winner then the jackpot will be distributed on each game according to the percentages set forth in rule #11 above.

17. In the event of Bad Beat Jackpot hands (either tied losing hands or tied winning hands) at the same table, the Bad Beat Jackpot payouts awarded as per rule #11 will be shared evenly between all players with the tie losing or tie winning hands.

18. Decisions of the Poker Room Supervisor are final and without recourse.

19. By participating in the Borgata Bad Beat Jackpot, winners consent to the use of their names and photographs for promotional purposes without additional compensation.